PATENT APPLICATION FEE DETERMINATION RECORD

Effective January 1, 2003

Application or Docket Number

106/4889

			710 Tar.	-				1001		0 ,	/
			(Column 1)		(Column 2)		SMALL TYPE	ENTITY	OR		R THAN ENTITY
1.	OTAL CLAIMS	1/0-				RATE	FEE	7	RATE	FEE	
FOR			NUMBER FILED		NUMBER EXTRA		BASIC FI	375.00	OR	BASIC FEE	750.00
TC	TAL CHARGE	minus 20=		. 0		X\$ 9=		OR	X\$18≑		
INE	EPENDENT C	13 minus 3 = * 0				X42=			X84=		
ML	ILTIPLE DEPE	RESENT						OR			
* If the difference in column 1 is less than zero, enter "0" in column 2						+140=		OR	+280=		
CLAIMS AS AMENDED - PART II							TOTAL		OR	TOTAL	
(Column 1) (Column 2) (Column 3)							SMALI	ENTITY	OR	OTHER SMALL	
		CLAIMS		HIGHE	EST		1		۱ ا	-1, -111	
AMENDMENT A		REMAINING AFTER AMENDMENT		NUMB PREVIOU PAID F	USLY	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		-	X\$ 9=		OR	X\$18=	
AME	Independent	*	Minus	***		=	X42=		OR	X84=	
-	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM						+140=			+280=	
							TOTA		OR	TOTAL	
(Column 1)							ADDIT FE		OR ,	ADDIT. FEE	
	-	(Column 1)		(Colum		(Column 3)		1.2			
AMENDMENT B		REMAINING AFTER AMENOMENT		HIGHE NUMBI PREVIOL PAID F	ER JSLY	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		=	X\$ 9=		OR	X\$18=	
	Independent	*	Minus	***	30-1	=	X42=	-	OR	X84=	
	FIRST PRESE	NTATION OF MU	JLTIPLE DEF	PENDENT (CLAIM		+140=				
						- 1	TOTAL		OR	+280=	
			j				ADDIT. FEE		OR	TOTAL ADDIT, FEE	
-		(Column 1)		(Columi		(Column 3)	1				
		CLAIMS REMAINING AFTER AMENDMENT		HIGHE NUMBE PREVIOU PAID FO	ER JSLY	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
MEN	Total	*	Minus	**		=	X\$ 9=		ÓR	X\$18=	
	Independent	*	Minus	***			X42=				
	FIRST PRESE	NTATION OF ML	JLTIPLE DEF	ENDENT C	CLAIM	***	A42=	100	OR	X84=	
* 16	the metal and						+140=		OR	+280=	
***	the Highest Mu	mn 1 is less than the mber Previously Pa mber Previously Pa nber Previously Patr	id For" IN THIS	S SPACE IS I	ess than	20, enter "20."	TOTAL ADDIT: FEE ound in the ap	propriate box		TOTAL ODIT, PRES IMP 1.	